



#### **Part 4 – ELEMENTARY and SOCIAL GAMES/ACTIVITIES**

**Aim: How to teach vocabulary for the purpose of using it.**

9:00 – 9:30	INTRO ROUTINE	Combining different aims through a game.
9:30 – 10:30	SETTING THE CONTENT	Pre-storytelling activity; Storytelling activity; Post storytelling activity (analysing a social game).
10:30 – 10:40	Coffee BREAK	
10:40 – 11:30	ELEMENTARY GAMES – part 1	Gamified activities and activities for memorising the social game's vocabulary, phrases, and structures – LET'S PLAY THEM
11:30 – 12:00	Snack BREAK	
12:00 – 13:00	ELEMENATRY GAMES	Feedback and discussion
13:00 – 14:00	CREATING GAMIFIED ACTIVITIES – part 2	Group tasks: <ul style="list-style-type: none"><li>• Create elementary games;</li><li>• Play elementary games.</li></ul> Feedback and discussion
14:00 – 14:10	Coffee break	
14:10 – 15:30	SOCIAL GAME	A given screenplay; A social game; Improvisation; Communication (verbal, non verbal); Your group's social game/screenplay
15:30 – 16:00	LET'S WRAP IT UP	Sum up Q&A What's next? Questionary